

Lauren Kodai

Experience

Spring 2010 Chico State Game Studios - 40 Stories Chico, CA

Art Lead

- In charge of 10 person department creating environmental speed paintings, character and unique item model sheets, storyboards for cut scenes, 2D assets/decals and promotional pieces.
- Designed the game user interface and website.
- Ensured all departments received any 2D assets or reference materials they needed.

Spring 2010 Hell Rising Chico, CA

3D Effects/Compositing and Editing

- In charge of filming raw footage, sifting through the takes and converting the good shots into editable film for the team.
- Creating and implementing a series of 3D asteroids to composite over live action footage.
- Co-editing and image adjustments.

2009 Whiskey Endeavors Chico, CA

Director, et al.

- Directed a five-person team, keeping art direction and enthusiasm up through 16 weeks of full production.
- Wrote the script/back story, concepted environment/characters, and storyboarded in pre-production, before full production was in full swing.
- Once in production, I was in charge of environment modeling and texturing, lighting and shadow animation, minor scene animation, finalizing camera and lights, final editing and post-production adjustments.

2011- (present) CSUC – Web Services Chico, CA

Web Developer/Designer

- Develop websites for various departments and groups (mostly on campus) from both pre-made templates and original designs.
- Meet with clients to address reorganization of information architecture, new site designs and content coordination.
- Worked as a student intern for three years prior to being hired full-time (2007-2010). I was also in charge of organizing and maintaining a catalog of over 40,000 photos.

Software Knowledge

Proficient in Autodesk Maya, 3DS Max; NewTek Lightwav; Silo; Pixologic ZBrush 3; Adobe: Photoshop, Dreamweaver, Bridge, Premiere, After Effects, Flash; Corel Painter X.

Also knowledgeable in HTML 4&5, CSS 2&3, PHP 5 and basic Javascript.

Education

2006-2010 California State University, Chico Chico, CA

- B.S. in Applied Computer Graphics with a minor in Studio Art
- Graduated Magna Cum Laude
- Honors in General Education